

MUSEUM OF SCIENCE AND INDUSTRY

SATURDAY, AUGUST 17

9:30am Family Preview 11:00am Doors Open

5:30pm Night Party / Museum Closed

Midnight Everybody go home

SUNDAY, AUGUST 18

9:30am Doors Open

4:00pm Bit Bash + MSI Closed



About Bit Bash

Bit Bash was founded in 2014 by a collective of game developers, designers, artists, and other creative professionals here in Chicago with the intention of creating a festival that invites the public to share in our passion for games, exhibit games from undersung or marginalized artists, and spotlight how wonderful it is to be part of independent game creator community here in Chicago.

Beyond our yearly festival, we have leveraged our expertise and passion through partnerships with various cultural institutions here in Chicago including curating exhibitions at the Museum of Contemporary Art and the Art Institute of Chicago, working with youth oriented organizations such as Yollocalli Arts Reach and After School Matters, and working with other cultural events such as the International Games Day hosted by the Chicago Public Library and the Chirp Record Fair.

ORGANIZATION

In 2017 Bit Bash re-organized as an independent non-profit committee operating under our fiscal sponsor, CFIA. The Chicago Foundation for the Interactive Arts is a 501(c)(3) nonprofit charitable organization dedicated to elevating the interactive arts medium.

SUPPORT BIT BASH

Bit Bash is a 100% volunteer run and financially bootstrapped organization that has been continuously re-investing proceeds from each event into the next one.

If you are interested in helping us in our mission to elevate the interactive arts medium and to create a thriving creative community in Chicago, donate at donations.bitbashchicago.com or contact us for other ways to help.

Welcome, Friends!

You won't believe how excited we are to have you join us for Bit Bash at MSI. Over the last year we have cultivated a relationship with our newest partner, the Museum of Science and Industry, who have surprisingly entrusted us with an entire wing of the museum to create something truly amazing. We believe we managed to do exactly that.

Bit Bash at MSI is a celebration fueled by our passion and deep affection of games. We're inviting everyone to our festival and letting you experience the side of games that nurtures joy, inspires profoundly, brings together friends, challenges our perseverance, challenges our perspectives, and unfolds stories we couldn't imagine experiencing any other way. We fell in love with all these qualities and they now drive us to create a space where you can experience them too.

We are extremely proud that we are able to design an atmosphere that demonstrates how inviting, creative, and expressive video games could be while remaining welcoming to not only those who are searching for the rare gems, but also for those who wouldn't consider themselves "Gamers". There's something for everyone here.

Our strongly curated collection of 80+ interactive experiences features work from a diverse group of creators who have found their creative voice in this most important and culturally transformative artistic medium of our time. You'll witness that most of our collection comes from 1-3 person teams, of varying ability, from all over the world, all of whom demonstrate what inspiring works passion can create.

We're honored to have you all join us this year.

With Love,

Rob Lach

Artistic Director

Artistic Director

Rob Lach

Communications Director

Dana Trebella

Design Director

Jamie Sanchez

Exhibition Director

Brice Puls

Program Manager

Lena Roberson

Volunteer Coordinator

Patrick McCarron

Staff

Ian Beckman John Murphy David Laskey Josh Delson Mike Nowak

Additional Thanks

Arturo Bory
Aaron Gelblat-Bronson
Maureen Chen
Paige Whitlock
Warren Stokes
Max Vasquez
Jennifer Scheyer
Steven Beasley



Game Stations

DIGITAL GAMES

- Baba is You
- Bomb Dolls
- Borb the Birb
- Burv me, mv Love
- Cache Cache
- Capy Hoky
- Consume Me
- 10. DERU: The Art of Cooperation
- 11. Dino Walk Simulator
- 13. Flk Tales Of Real
- 14. ENHANCE.COMPUTER
- 16. Everything is going to be OK

- 19. Good Morning Drifter
- 21. HypnoSpace Outlaw
- 22. Kaiju Super Datetech
- 23. Kick Bot
- 25. Lost Wage Rampage
- 26. Midnight Ultra
- 28. OX OX OH
- 29. PADDLE FORCE
- 30. Project Beckon
- 31. Roger Meatball
- 32. Sewer Rave
- 33. SkateBIRD
- 34. SLAMBURGERS!
- 35. Small Talk
- 36. Surf Shogun

37. The Haunted Island, a Frog Detective Game

- 38 The Indie Game Legend 3D
- 39. Trap Adventure 2
- 40. Unrailed!
- 41. Vectronom
- 42. Wandersong
- 43. We Should Talk
- 44. What The Golf?
- 45. Word After Word
- 46. Zodiac Mall Ball

CUSTOM HARDWARE

- 47. Don't Touch My Stuff!
- 48. Fight Lights
- 49. GAZE
- 50. HELLCOUCH
- 51. Line Wobbler
- 52. Nature Machn

- 54. OctoPad
- 55. OVERTIME
- 57. RotoRing
- 58. Sashimi Slammers
- 59. The Book Ritual
- 60. VR64 Virtual Reality Goggles for the commodore 64
- 61. The Yeehaw Agenda

72 FIELD GAMES

- A Game of Foams

- Johann Sebastian Joust
- Live Action Pocket Monster Snap
- The Floor is Dodgeball

SPECIAL

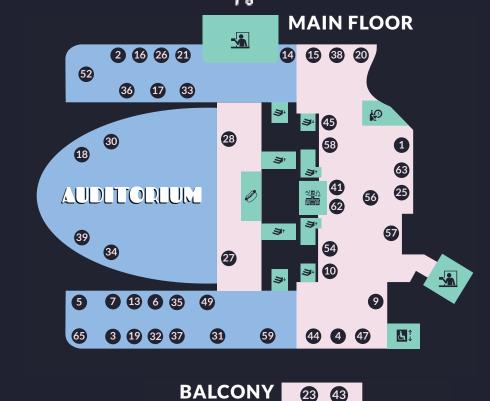
- 62. Asta Grande
- 63. eCheese Zone
- LT. Machinima Report*
- 64. Maze Structure
- AU. One Night Only*
- AU. Scattershot*
- LT. SoundSelf

TABLETOP

- All My Exes are
- Daily Ritual
- Earworm
- Hedge Lord
- Lanternkeepers
- Love and Happiness in an Age of Ruin
- Reject Squad
- Queering Spacetime

*AU = Auditorium

*LT = Little Theater





Scheduled Activities

Tabletop Area: All Day

Join a playthrough lead by some of the hottest tabletop designers showing off some of their new work. Tabletop games will generally be available throughout the day.

Bit X Bash: Sat 8PM - Close

Bit Bash is teaming up with Bit X Bit to bring you a night of live audio visual delights from some of Chicago's premiere underground electronic talent. Come enjoy a night of Live Chiptune, Vaporwave, VGM, Techno, Juke, and More!!! VJs: Sarah Rooney, CCDM

A Game of Foams by Gigantic Mechanic Three teams square off with each other in this turn-based game of foam-sword fighting.

Asta Grande by Pietro Righi Riva Asta Grande is a drop-in, drop-out crowd game for 30 people where you experience a pretend auction of legendary items.

ESC Crowd Games

by Pete Vigeant & ESC Games Crowd games projected onto the museum.

Hermitug by Seemingly Pointless Run around wearing basket shells and fight over a heavy sack.

JS Joust by Die Gute Fabrik
A no-graphics, digitally-enabled playground
game designed for motion controllers dictated
by the pace of the music.

Live Action Pocket Monster Snap

by The Completely Surrounded, The Adventure Society & Mason Gross School of the Arts at Rutgers University A quest to snap pictures of pocket monsters. Machinima Report by VGA Gallery

A screening of series of machinima shorts that report on the current state of Machinima and to illustrate what the medium can report on in the world and culture at large.

Maze Capture The Flag by Pete Vigeant Capture the Flag... in a maze!

Monad by Glenn Essex

monad is an audio-visual meditation, meant to be experienced in a dark, quiet room, on a large screen featuring a multi-touch panel for input.

One Night Only by Amanda Hudgins, Matt Hudgins Embody the punk attitude with a new game from Amanda Hudgins that features actual guitars as controllers you smash.

Open Maze Play + Walk and Chalk

by Pete Vigeant

Scattershot by Gigantic Mechanic Grab your smart phone and jump into the biggest arena shooter ever. Pilot a space ship that can only move by firing its guns. For 2 - 100 players.

Secret Games by Jackbox Games Latest creations from the genii at Jackbox Games.

SoundSelf by Robin Arnot

You use your voice to explore a hypnotic world of sounds and visuals that feel like they are emerging directly from your body.

The Floor is DodgeBall by Pete Vigeant & The Completely Surrounded Dodgeball where you need to watch your step.

Sat	Auditorium	Small Theater	Music Stage	Field Games
9:30	Scattershot	Machinima Report	Vectronom	[All Day] Open Maze Plan • Walk and Chalk
11:00				Game of Foams
12:00		SoundSelf		Maze Capture The Flag
1:00			Asta Grande	
2:00		monad		Hermitug
3:00			Vectronom	Live Action Pocket Monster Snap
4:00	Secret Games	SoundSelf		
5:00				A Game of Foams
6:00		Machinima Report	Asta Grande	JS Joust
7:00	Scattershot			
8:00		SoundSelf by Robin Arnot	Bit X Bash	ESC Crowd Games
9:00	One Night Only Scattershot			
10:00				
11:00				
Sun	Auditorium	Small Theater	Music Stage	Field Games
9:30	Scattershot Secret Games	Machinima Report SoundSelf	Vectronom	Open Maze Play + Walk and Chalk
11:00				Game of Foams
12:00				Hermitug
1:00			Asta Grande	
2:00	One Night Only	monad		The Floor is DodgeBall
3:00			Vectronom	

FOOD AND BAR OPENS SAT @ 6PM

BEVERAGES PROVIDED BY







LIVE TUNES SAT @ 8PM

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LEARN MORE AT BITBASHCHICAGO.COM

SILVER SPONSFRIENDS



HARDWARE PARTNERS

√ ← ↑ video game art gallery

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EVENT PARTNERS



